

COUNTY COUNCIL OF WICOMICO COUNTY, MARYLAND

2014 Legislative Session

Legislative Day No. 12

Resolution No. 81-2014

Introduced by: The President of the Council at the request of the County Executive

A RESOLUTION AUTHORIZING THE COUNTY EXECUTIVE TO SUBMIT A TRAINING GRANT APPLICATION AND ACCEPT A GRANT AWARD FROM THE LOCAL GOVERNMENT INSURANCE TRUST (LGIT) IN AN AMOUNT UP TO ONE THOUSAND, FIVE HUNDRED FIFTY DOLLARS (\$1,550).

WHEREAS, the Local Government Insurance Trust (LGIT) offers training grants to members of the Trust to educate employees on ways to reduce liability claims and property damage; and

WHEREAS, the Wicomico County Risk Manager desires to submit a LGIT Training Grant Application for grant funds up to One Thousand, Five Hundred Fifty Dollars (\$1,550); and

WHEREAS, the grant funding will allow the Risk Manager to attend a training seminar on the "Principles of Occupational Safety and Health" offered by the Chesapeake Region Safety Council; and

WHEREAS, the County Executive recommends the submission of the training grant application and acceptance of a grant award, in an amount up to One Thousand, Five Hundred Fifty Dollars (\$1,550), from the Local Government Insurance Trust.

NOW, THEREFORE, BE IT RESOLVED, by the County Council of Wicomico County, Maryland that the County Executive is hereby authorized to submit a training grant application and accept a grant award from the Local Government Insurance Trust in an amount up to One Thousand, Five Hundred Fifty Dollars (\$1,550) to be received in grant revenue other account 02A0522-454000-2153T and expensed from grant operating account 02020022-520300-2153T.

Done at Salisbury, Maryland, this 17th Day of June 2014.

ATTEST:



Matthew E. Creamer,
Council Administrator

COUNTY COUNCIL OF
WICOMICO COUNTY, MARYLAND

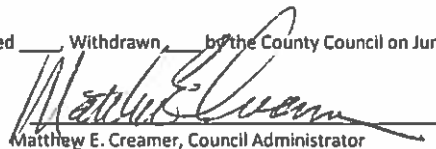


Matt Holloway,
Council President

CERTIFICATION

This Resolution was Adopted Adopted with Amendments Failed Withdrawn by the County Council on June 17, 2014.

Certified by



Matthew E. Creamer, Council Administrator